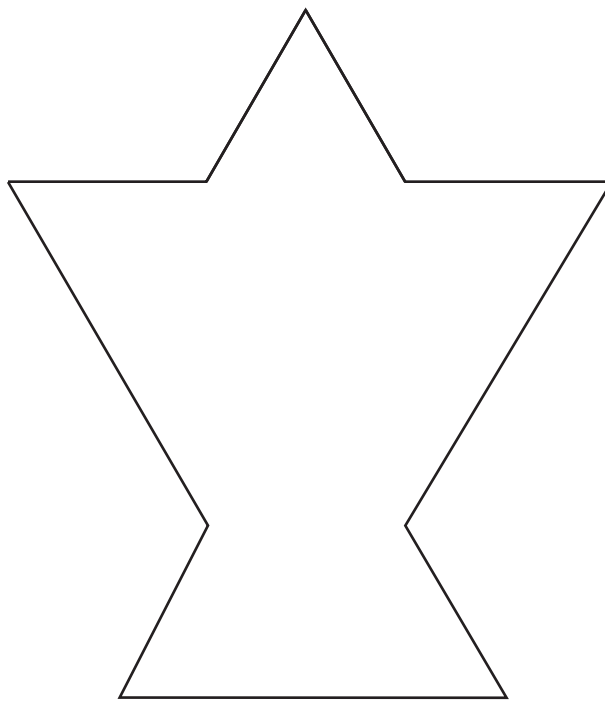


**U** Make a Shape



1. Cover the shape with at least 2 kinds of pattern blocks.



2. Use only one kind of pattern block shape to cover the shape.