

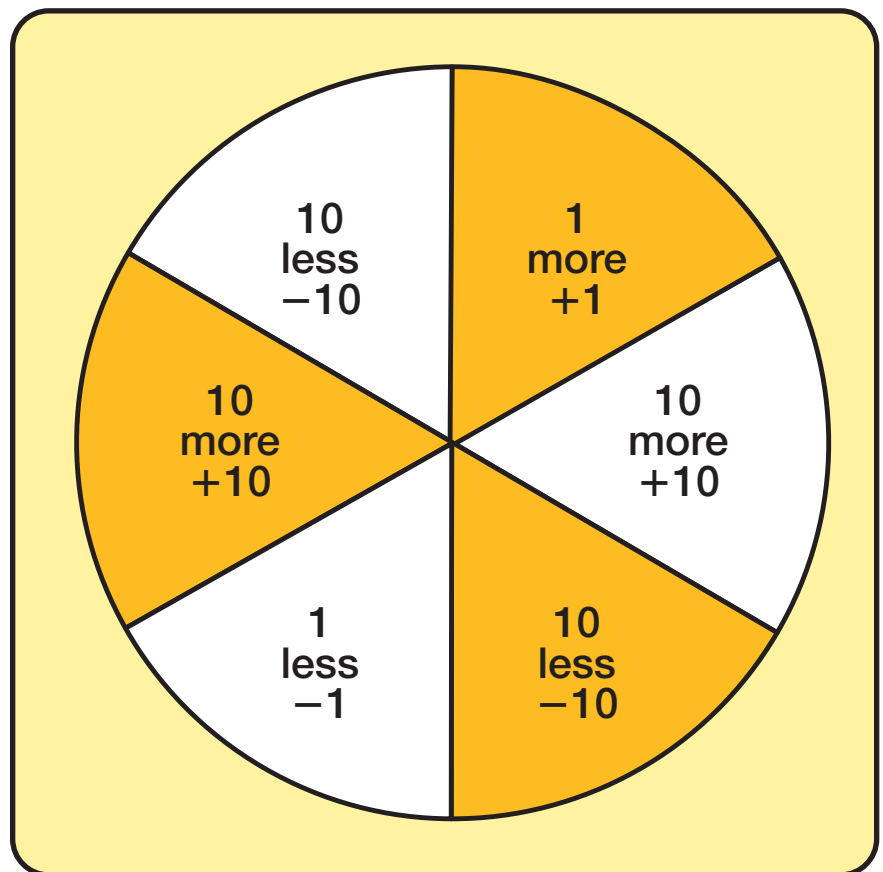
Moving on the 100 Chart Game

This is a game for two players.
The goal is to get the closest to 100.

Spinner

Materials

- spinner
- clear spinner or paper clip and pencil
- game markers
- *100 Chart*
- Recording Sheet



Directions

1. Each player places a marker on the number 45 on the *100 Chart*. Use the rules below and take turns.
2. Spin. Move your marker on the *100 Chart* to the space that matches your spin.
3. Say a number sentence that describes your move. Then write it on your recording sheet. Example: Start at 45. Spin 10 less. $45 - 10 = 35$.
4. The player who reaches the largest number after 7 spins wins.