# Moving On the 100 Chart Game at Home



Dear Family Member:

Your child played the Moving On the 100 Chart Game in school and is ready to teach it to someone at home. Please help your child keep a record of the number of times he or she plays the game.

Thank you.

### Make a tally mark for each time you play the game.

Tallies	
Family Member's signature	
Child's signature	
Return this sheet to school by	

### 100 Chart

1	2	3	4	5	6	7	8	9	10
11	12	13	14	15	16	17	18	19	20
_ ' '	12	10	17	10	10	1 /	10	13	20
21	22	23	24	25	26	27	28	29	30
31	32	33	34	35	36	37	38	39	40
41	42	43	44	45	46	47	48	49	50
51	52	53	54	55	56	57	58	59	60
61	62	63	64	65	66	67	68	69	70
71	72	73	74	75	76	77	78	79	80
81	82	83	84	85	86	87	88	89	90
91	92	93	94	95	96	97	98	99	100

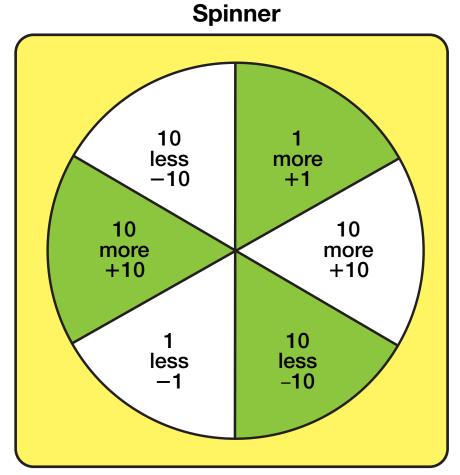
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### Moving On the 100 Chart Game Board

This is a game for two players. The goal is to get the closest to 100.

### **Materials**

- Spinner
- clear spinner (or paper clip and pecil)
- game markers
- Recording Sheet
- 100 Chart



### **Directions**

- **1.** Each player places a marker on the number 45 on the 100 Chart. Use the rules below and take turns.
- 2. Spin. Move your marker on the 100 Chart to the space that matches your spin.
- 3. Say a number sentence that describes your move. Then write it on your recording sheet. Example: Start at 45. Spin 10 less. 45 10 = 35.
- **4.** The player who reaches the largest number after 7 spins wins.

## Moving On the 100 Chart Recording Sheet

Player 1 \_\_\_\_\_ Player 2 \_\_\_\_\_

Start with 45. Start with 45.

Spin (+1, -1, +10, -10)	Number Sentence	Spin (+1, -1, +10, -10)	Number Sentence

Number after 7 Spins: \_\_\_\_\_ Number after 7 Spins: \_\_\_\_\_

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