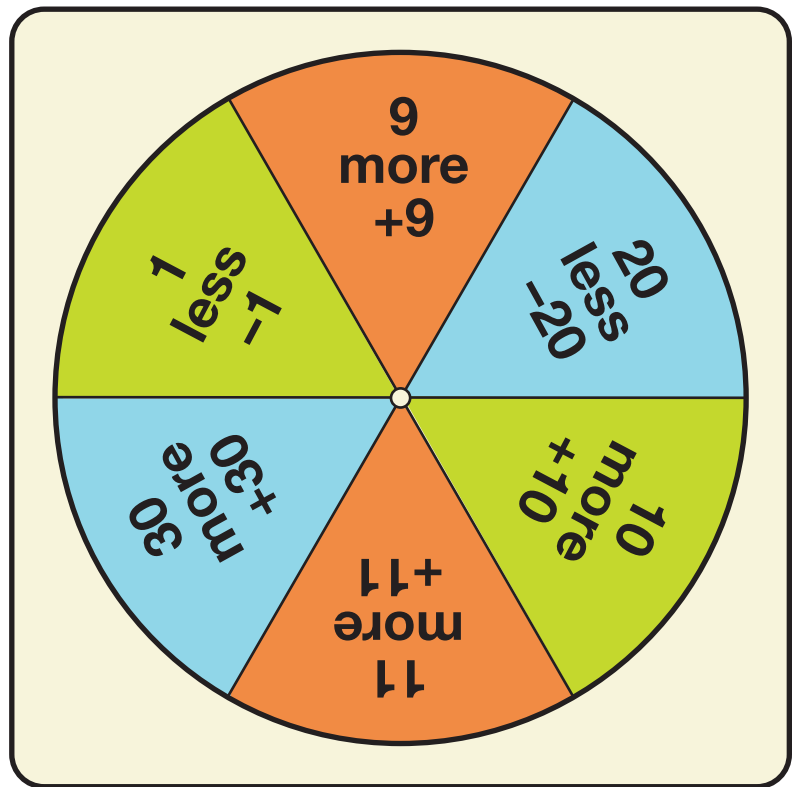


Moving on the 200 Chart

This is a game for two players. The goal is to reach the larger number after 7 spins.

Materials

- clear spinner or a paper clip and pencil
- 200 Chart for each player
- recording sheet
- 2 game markers for each player



Directions

1. Each player places a marker on the number 50 on his or her 200 Chart.
2. Take turns spinning and moving markers on the 200 Chart to the space that matches your spin.
3. Say a number sentence that describes your move. Then write it on your recording sheet.
Example: Start at 50. Spin 20 less. $50 - 20 = 30$.
4. The player who reaches the larger number after 7 spins wins. Circle the winner.

Variations

- Start on a different number.
- Spin the spinner more than once, then follow the moves.
- A game can be longer than 7 spins.

200 Chart

1	2	3	4	5	6	7	8	9	10
11	12	13	14	15	16	17	18	19	20
21	22	23	24	25	26	27	28	29	30
31	32	33	34	35	36	37	38	39	40
41	42	43	44	45	46	47	48	49	50
51	52	53	54	55	56	57	58	59	60
61	62	63	64	65	66	67	68	69	70
71	72	73	74	75	76	77	78	79	80
81	82	83	84	85	86	87	88	89	90
91	92	93	94	95	96	97	98	99	100
101	102	103	104	105	106	107	108	109	110
111	112	113	114	115	116	117	118	119	120
121	122	123	124	125	126	127	128	129	130
131	132	133	134	135	136	137	138	139	140
141	142	143	144	145	146	147	148	149	150
151	152	153	154	155	156	157	158	159	160
161	162	163	164	165	166	167	168	169	170
171	172	173	174	175	176	177	178	179	180
181	182	183	184	185	186	187	188	189	190
191	192	193	194	195	196	197	198	199	200

Moving on the 200 Chart Recording Sheets

Player 1 _____

Start with 50.

Spin	Number Sentence

Player 2 _____

Start with 50.

Spin	Number Sentence

Start with _____.

Spin	Number Sentence

Start with _____.

Spin	Number Sentence

Moving on the 200 Chart Recording Sheets

Player 1 _____

Start with _____.

Spin	Number Sentence

Player 2 _____

Start with _____.

Spin	Number Sentence

Start with _____.

Spin	Number Sentence

Start with _____.

Spin	Number Sentence