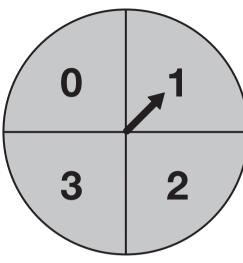
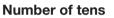
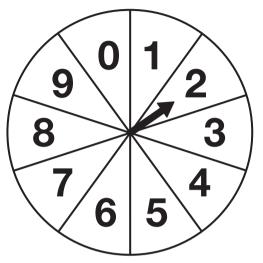
Date \_\_\_\_\_

## Make a Flat

The object of the game is to be the first player to fill the flat. This is a game for two players.







Number of tens

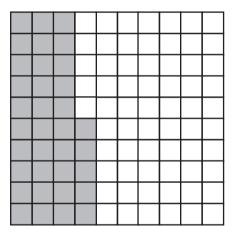
## **Materials**

- 1 Make a Flat Game Board for each player
- 1 gray spinner with 0-3 for tens
- 1 white spinner with 0-9 for ones
- clear plastic spinner or pencil and paper clip
- 20 bits, 20 skinnies, and 1 flat

## Directions

- 1. Spin the gray spinner once and take that many skinnies. Spin the white spinner once and take that many bits.
- **2.** Line up your skinnies and bits on your game board.
- **3.** Trade bits for skinnies according to the Fewest Pieces Rule.
- **4.** After each turn, write the total number of base-ten pieces you have in the "Running Total" column.
- **5.** Take turns repeating the steps above.

Workshop: Place Value

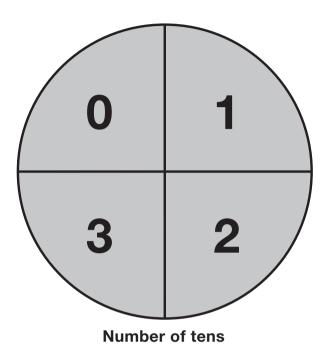


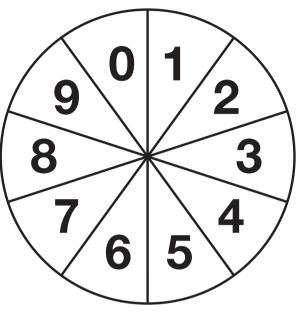
Turn	Running Total
1	23
2	35
3	
4 5	
5	
6	
7	

A sample game board after two spins

Date \_\_\_\_\_

## Make a Flat Game Board





Number of ones

