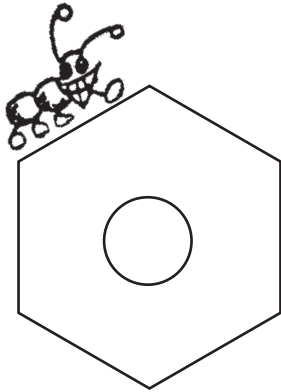
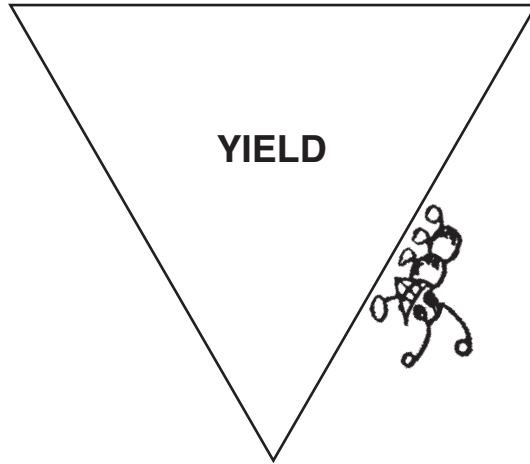


# Perimeter Page

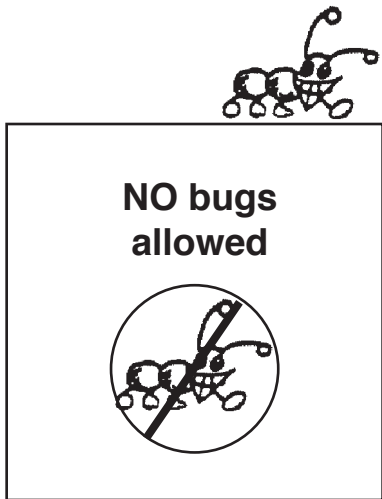
Imagine a bug crawling on the outside path of the shape. The distance it walks is called the **perimeter**. Find the perimeter of each shape. Measure to the nearest whole centimeter.



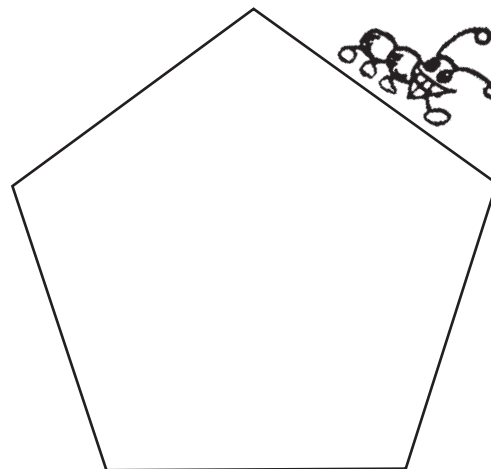
Perimeter \_\_\_\_\_



Perimeter \_\_\_\_\_



Perimeter \_\_\_\_\_



Perimeter \_\_\_\_\_