4. Teams earn one point each time they complete a circle. They record their points by writing a number sentence for the completed circle. For example, $\frac{1}{2} + \frac{1}{2} = 1$ or $\frac{1}{2} \times 2 = 1$ represents a filled circle. The other team can ask players to explain why a move is correct before a point is recorded.

5. When a team fills a circle, they cannot use that circle again until their next turn. They remove the pieces, so the circle can be used by the other team.

6. Teams take turns spinning and adding pieces. The first team to earn 6 points wins the game.

Example:

As shown on the sample Game Boards, Team 1 spins $\frac{5}{8}$, they can place 5 blue pieces on the eighths circle. Or, because $\frac{5}{8}$ is the same as $\frac{1}{2} + \frac{1}{8}$, the team can choose to place 1 pink and 1 blue piece on the circles. The pink piece can go on the halves circle and complete a whole to earn a point. The blue piece can go on the eighths circle. To record their point, the team writes $\frac{1}{2} + \frac{1}{2} = 1$.

Team 1 takes off the pink pieces, so Team 2 can use the halves circle on their turn.

Fraction Fill 1 Game Board

Halves

Fourths

Eighths

← Using 5 blues for $\frac{5}{8}$

Fraction Fill 1 Game Board

Halves

Using 1 pink and 1 blue for $\frac{5}{8}$.

Fourths

Eighths