## **Fraction Trails Games**

## **Fraction Trails 1**

The object of this game is to be the first player to earn 6 points by landing a marker on 1 whole. This is a game for two players.

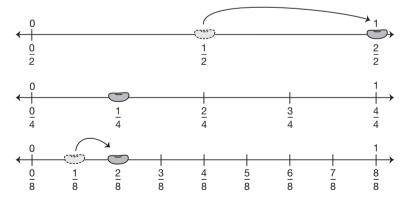
## **Materials**

- one Fraction Trails 1 Game Board
- Spinner 1 on the Fraction Games Spinners pages
- clear plastic spinner or paper clip and pencil
- 3 small markers such as beans or centimeter connecting cubes

## **Directions**

- **1.** To begin, place one marker on the first fraction after zero on each trail on the Fraction Trails 1 Game Board.
- 2. The first player spins once. The player moves one or more markers a total distance equal to the fraction on the spinner. He or she answers any questions about the move from the other player.

Example: If a player spins  $\frac{5}{8}$ , he or she can move the marker the total distance on the eighths trail by moving from  $\frac{1}{8}$  to  $\frac{6}{8}$ . However, if the player knows that  $\frac{5}{8} = \frac{1}{8} + \frac{4}{8}$ , he or she can move  $\frac{1}{8}$  on the eighths trail. Then a move of  $\frac{1}{2}$  (or  $\frac{4}{8}$ ) on the halves trail wins a point. See below.



- **3.** A player earns one point by moving a marker so it lands exactly on 1 whole on any number line or trail. Once a player moves a marker to 1 whole, he or she cannot use that trail again on that turn. The marker is moved back to the first fraction after zero to be used again by the other player.
- 4. Players take turns until a player scores 6 points.

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